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## **A**

[**actionPerformed(ActionEvent)**](http://docs.google.com/BreezySwing/MessageBox.html#actionPerformed(java.awt.event.ActionEvent)) - Method in class BreezySwing.[MessageBox](http://docs.google.com/BreezySwing/MessageBox.html)   [**addButton(String, int, int, int, int)**](http://docs.google.com/BreezySwing/GBFrame.html#addButton(java.lang.String,%20int,%20int,%20int,%20int)) - Method in class BreezySwing.[GBFrame](http://docs.google.com/BreezySwing/GBFrame.html) Adds a JButton with the specified name to the specified position, with the specified width and height. [**addButton(String, int, int, int, int)**](http://docs.google.com/BreezySwing/GBApplet.html#addButton(java.lang.String,%20int,%20int,%20int,%20int)) - Method in class BreezySwing.[GBApplet](http://docs.google.com/BreezySwing/GBApplet.html) Adds a JButton with the specified name to the specified position, with the specified width and height. [**addButton(String, int, int, int, int)**](http://docs.google.com/BreezySwing/GBDialog.html#addButton(java.lang.String,%20int,%20int,%20int,%20int)) - Method in class BreezySwing.[GBDialog](http://docs.google.com/BreezySwing/GBDialog.html) Adds a JButton with the specified name to the specified position, with the specified width and height. [**addCheckBox(String, int, int, int, int)**](http://docs.google.com/BreezySwing/GBFrame.html#addCheckBox(java.lang.String,%20int,%20int,%20int,%20int)) - Method in class BreezySwing.[GBFrame](http://docs.google.com/BreezySwing/GBFrame.html) Adds a JCheckBox to the specified position, with the specified width and height. [**addCheckBox(String, int, int, int, int)**](http://docs.google.com/BreezySwing/GBApplet.html#addCheckBox(java.lang.String,%20int,%20int,%20int,%20int)) - Method in class BreezySwing.[GBApplet](http://docs.google.com/BreezySwing/GBApplet.html) Adds a JCheckBox to the specified position, with the specified width and height. [**addCheckBox(String, int, int, int, int)**](http://docs.google.com/BreezySwing/GBDialog.html#addCheckBox(java.lang.String,%20int,%20int,%20int,%20int)) - Method in class BreezySwing.[GBDialog](http://docs.google.com/BreezySwing/GBDialog.html) Adds a JCheckBox to the specified position, with the specified width and height. [**addComboBox(int, int, int, int)**](http://docs.google.com/BreezySwing/GBFrame.html#addComboBox(int,%20int,%20int,%20int)) - Method in class BreezySwing.[GBFrame](http://docs.google.com/BreezySwing/GBFrame.html) Adds a JComboBox (pull down list) to the specified position, with the specified width and height. [**addComboBox(int, int, int, int)**](http://docs.google.com/BreezySwing/GBApplet.html#addComboBox(int,%20int,%20int,%20int)) - Method in class BreezySwing.[GBApplet](http://docs.google.com/BreezySwing/GBApplet.html) Adds a JComboBox (pull down list) to the specified position, with the specified width and height. [**addComboBox(int, int, int, int)**](http://docs.google.com/BreezySwing/GBDialog.html#addComboBox(int,%20int,%20int,%20int)) - Method in class BreezySwing.[GBDialog](http://docs.google.com/BreezySwing/GBDialog.html) Adds a JComboBox (pull down list) to the specified position, with the specified width and height. [**addDoubleField(double, int, int, int, int)**](http://docs.google.com/BreezySwing/GBFrame.html#addDoubleField(double,%20int,%20int,%20int,%20int)) - Method in class BreezySwing.[GBFrame](http://docs.google.com/BreezySwing/GBFrame.html) Adds a DoubleField containing the specified number to the specified position, with the specified width and height. [**addDoubleField(double, int, int, int, int)**](http://docs.google.com/BreezySwing/GBApplet.html#addDoubleField(double,%20int,%20int,%20int,%20int)) - Method in class BreezySwing.[GBApplet](http://docs.google.com/BreezySwing/GBApplet.html) Adds a DoubleField containing the specified number to the specified position, with the specified width and height. [**addDoubleField(double, int, int, int, int)**](http://docs.google.com/BreezySwing/GBDialog.html#addDoubleField(double,%20int,%20int,%20int,%20int)) - Method in class BreezySwing.[GBDialog](http://docs.google.com/BreezySwing/GBDialog.html) Adds a DoubleField containing the specified number to the specified position, with the specified width and height. [**addIntegerField(int, int, int, int, int)**](http://docs.google.com/BreezySwing/GBFrame.html#addIntegerField(int,%20int,%20int,%20int,%20int)) - Method in class BreezySwing.[GBFrame](http://docs.google.com/BreezySwing/GBFrame.html) Adds an IntegerField containing the specified integer to the specified position, with the specified width and height. [**addIntegerField(int, int, int, int, int)**](http://docs.google.com/BreezySwing/GBApplet.html#addIntegerField(int,%20int,%20int,%20int,%20int)) - Method in class BreezySwing.[GBApplet](http://docs.google.com/BreezySwing/GBApplet.html) Adds an IntegerField containing the specified integer to the specified position, with the specified width and height. [**addIntegerField(int, int, int, int, int)**](http://docs.google.com/BreezySwing/GBDialog.html#addIntegerField(int,%20int,%20int,%20int,%20int)) - Method in class BreezySwing.[GBDialog](http://docs.google.com/BreezySwing/GBDialog.html) Adds an IntegerField containing the specified integer to the specified position, with the specified width and height. [**addLabel(String, int, int, int, int)**](http://docs.google.com/BreezySwing/GBFrame.html#addLabel(java.lang.String,%20int,%20int,%20int,%20int)) - Method in class BreezySwing.[GBFrame](http://docs.google.com/BreezySwing/GBFrame.html) Adds a label with the specified name to the specified position, with the specified width and height. [**addLabel(String, int, int, int, int)**](http://docs.google.com/BreezySwing/GBApplet.html#addLabel(java.lang.String,%20int,%20int,%20int,%20int)) - Method in class BreezySwing.[GBApplet](http://docs.google.com/BreezySwing/GBApplet.html) Adds a label with the specified name to the specified position, with the specified width and height. [**addLabel(String, int, int, int, int)**](http://docs.google.com/BreezySwing/GBDialog.html#addLabel(java.lang.String,%20int,%20int,%20int,%20int)) - Method in class BreezySwing.[GBDialog](http://docs.google.com/BreezySwing/GBDialog.html) Adds a label with the specified name to the specified position, with the specified width and height. [**addList(int, int, int, int)**](http://docs.google.com/BreezySwing/GBFrame.html#addList(int,%20int,%20int,%20int)) - Method in class BreezySwing.[GBFrame](http://docs.google.com/BreezySwing/GBFrame.html) Adds a JList (a scrolling list) to the specified position, with the specified width and height. [**addList(int, int, int, int)**](http://docs.google.com/BreezySwing/GBApplet.html#addList(int,%20int,%20int,%20int)) - Method in class BreezySwing.[GBApplet](http://docs.google.com/BreezySwing/GBApplet.html) Adds a JList (a scrolling list) to the specified position, with the specified width and height. [**addList(int, int, int, int)**](http://docs.google.com/BreezySwing/GBDialog.html#addList(int,%20int,%20int,%20int)) - Method in class BreezySwing.[GBDialog](http://docs.google.com/BreezySwing/GBDialog.html) Adds a JList (a scrolling list) to the specified position, with the specified width and height. [**addMenuItem(String, String)**](http://docs.google.com/BreezySwing/GBFrame.html#addMenuItem(java.lang.String,%20java.lang.String)) - Method in class BreezySwing.[GBFrame](http://docs.google.com/BreezySwing/GBFrame.html) Adds an item with the specified name to a menu with the specified name in the window. [**addPanel(GBPanel, int, int, int, int)**](http://docs.google.com/BreezySwing/GBFrame.html#addPanel(BreezySwing.GBPanel,%20int,%20int,%20int,%20int)) - Method in class BreezySwing.[GBFrame](http://docs.google.com/BreezySwing/GBFrame.html) Adds a GBPanel to the specified position, with the specified width and height. [**addPanel(GBPanel, int, int, int, int)**](http://docs.google.com/BreezySwing/GBApplet.html#addPanel(BreezySwing.GBPanel,%20int,%20int,%20int,%20int)) - Method in class BreezySwing.[GBApplet](http://docs.google.com/BreezySwing/GBApplet.html) Adds a GBPanel to the specified position, with the specified width and height. [**addPanel(GBPanel, int, int, int, int)**](http://docs.google.com/BreezySwing/GBDialog.html#addPanel(BreezySwing.GBPanel,%20int,%20int,%20int,%20int)) - Method in class BreezySwing.[GBDialog](http://docs.google.com/BreezySwing/GBDialog.html) Adds a GBPanel to the specified position, with the specified width and height. [**addRadioButton(String, int, int, int, int)**](http://docs.google.com/BreezySwing/GBFrame.html#addRadioButton(java.lang.String,%20int,%20int,%20int,%20int)) - Method in class BreezySwing.[GBFrame](http://docs.google.com/BreezySwing/GBFrame.html) Adds a JRadioButton to the specified position, with the specified width and height. [**addRadioButton(String, int, int, int, int)**](http://docs.google.com/BreezySwing/GBApplet.html#addRadioButton(java.lang.String,%20int,%20int,%20int,%20int)) - Method in class BreezySwing.[GBApplet](http://docs.google.com/BreezySwing/GBApplet.html) Adds a JRadioButton to the specified position, with the specified width and height. [**addRadioButton(String, int, int, int, int)**](http://docs.google.com/BreezySwing/GBDialog.html#addRadioButton(java.lang.String,%20int,%20int,%20int,%20int)) - Method in class BreezySwing.[GBDialog](http://docs.google.com/BreezySwing/GBDialog.html) Adds a JRadioButton to the specified position, with the specified width and height. [**addTextArea(String, int, int, int, int)**](http://docs.google.com/BreezySwing/GBFrame.html#addTextArea(java.lang.String,%20int,%20int,%20int,%20int)) - Method in class BreezySwing.[GBFrame](http://docs.google.com/BreezySwing/GBFrame.html) Adds a JTextArea containing the specified string to the specified position, with the specified width and height. [**addTextArea(String, int, int, int, int)**](http://docs.google.com/BreezySwing/GBApplet.html#addTextArea(java.lang.String,%20int,%20int,%20int,%20int)) - Method in class BreezySwing.[GBApplet](http://docs.google.com/BreezySwing/GBApplet.html) Adds a JTextArea containing the specified string to the specified position, with the specified width and height. [**addTextArea(String, int, int, int, int)**](http://docs.google.com/BreezySwing/GBDialog.html#addTextArea(java.lang.String,%20int,%20int,%20int,%20int)) - Method in class BreezySwing.[GBDialog](http://docs.google.com/BreezySwing/GBDialog.html) Adds a JTextArea containing the specified string to the specified position, with the specified width and height. [**addTextField(String, int, int, int, int)**](http://docs.google.com/BreezySwing/GBFrame.html#addTextField(java.lang.String,%20int,%20int,%20int,%20int)) - Method in class BreezySwing.[GBFrame](http://docs.google.com/BreezySwing/GBFrame.html) Adds a JTextField containing the specified string to the specified position, with the specified width and height. [**addTextField(String, int, int, int, int)**](http://docs.google.com/BreezySwing/GBApplet.html#addTextField(java.lang.String,%20int,%20int,%20int,%20int)) - Method in class BreezySwing.[GBApplet](http://docs.google.com/BreezySwing/GBApplet.html) Adds a JTextField containing the specified string to the specified position, with the specified width and height. [**addTextField(String, int, int, int, int)**](http://docs.google.com/BreezySwing/GBDialog.html#addTextField(java.lang.String,%20int,%20int,%20int,%20int)) - Method in class BreezySwing.[GBDialog](http://docs.google.com/BreezySwing/GBDialog.html) Adds a JTextField containing the specified string to the specified position, with the specified width and height.

## **B**

[**BreezySwing**](http://docs.google.com/BreezySwing/package-summary.html) - package BreezySwing [**buttonClicked(JButton)**](http://docs.google.com/BreezySwing/GBFrame.html#buttonClicked(javax.swing.JButton)) - Method in class BreezySwing.[GBFrame](http://docs.google.com/BreezySwing/GBFrame.html) The application must implement this method in order to handle button clicks. [**buttonClicked(JButton)**](http://docs.google.com/BreezySwing/GBApplet.html#buttonClicked(javax.swing.JButton)) - Method in class BreezySwing.[GBApplet](http://docs.google.com/BreezySwing/GBApplet.html) The application must implement this method in order to handle button clicks. [**buttonClicked(JButton)**](http://docs.google.com/BreezySwing/GBDialog.html#buttonClicked(javax.swing.JButton)) - Method in class BreezySwing.[GBDialog](http://docs.google.com/BreezySwing/GBDialog.html) The application must implement this method in order to handle button clicks.

## **D**

[**DoubleField**](http://docs.google.com/BreezySwing/DoubleField.html) - class BreezySwing.[DoubleField](http://docs.google.com/BreezySwing/DoubleField.html).A DoubleField is a component that allows the editing of a double (floating-point number), and allows the user to avoid messy conversions to and from strings.[**DoubleField(double)**](http://docs.google.com/BreezySwing/DoubleField.html#DoubleField(double)) - Constructor for class BreezySwing.[DoubleField](http://docs.google.com/BreezySwing/DoubleField.html) Creates a DoubleField containing the specified number.

## **F**

[**Format**](http://docs.google.com/BreezySwing/Format.html) - class BreezySwing.[Format](http://docs.google.com/BreezySwing/Format.html).The class Format contains methods to format data that are left-justified, right-justified, or centered within a given number of columns.[**Format()**](http://docs.google.com/BreezySwing/Format.html#Format()) - Constructor for class BreezySwing.[Format](http://docs.google.com/BreezySwing/Format.html)  

## **G**

[**GBApplet**](http://docs.google.com/BreezySwing/GBApplet.html) - class BreezySwing.[GBApplet](http://docs.google.com/BreezySwing/GBApplet.html).The class GBApplet (short for Grid Bag Applet) provides a high-level applet window.[**GBApplet()**](http://docs.google.com/BreezySwing/GBApplet.html#GBApplet()) - Constructor for class BreezySwing.[GBApplet](http://docs.google.com/BreezySwing/GBApplet.html) Creates a GBApplet. [**GBDialog**](http://docs.google.com/BreezySwing/GBDialog.html) - class BreezySwing.[GBDialog](http://docs.google.com/BreezySwing/GBDialog.html).The class GBDialog (short for Grid Bag Dialog) provides a high-level dialog window.[**GBDialog(JFrame)**](http://docs.google.com/BreezySwing/GBDialog.html#GBDialog(javax.swing.JFrame)) - Constructor for class BreezySwing.[GBDialog](http://docs.google.com/BreezySwing/GBDialog.html) Creates a GBDialog whose parent is the application mainFrame. [**GBFrame**](http://docs.google.com/BreezySwing/GBFrame.html) - class BreezySwing.[GBFrame](http://docs.google.com/BreezySwing/GBFrame.html).The class GBFrame (short for Grid Bag Frame) provides a high-level application window.[**GBFrame()**](http://docs.google.com/BreezySwing/GBFrame.html#GBFrame()) - Constructor for class BreezySwing.[GBFrame](http://docs.google.com/BreezySwing/GBFrame.html) Creates a GBFrame application window. [**GBPanel**](http://docs.google.com/BreezySwing/GBPanel.html) - class BreezySwing.[GBPanel](http://docs.google.com/BreezySwing/GBPanel.html).The class GBFrame (short for Grid Bag Panel) provides a high-level panel.[**GBPanel()**](http://docs.google.com/BreezySwing/GBPanel.html#GBPanel()) - Constructor for class BreezySwing.[GBPanel](http://docs.google.com/BreezySwing/GBPanel.html) Creates a panel. [**getDlgCloseIndicator()**](http://docs.google.com/BreezySwing/GBDialog.html#getDlgCloseIndicator()) - Method in class BreezySwing.[GBDialog](http://docs.google.com/BreezySwing/GBDialog.html) Returns the current dialog close indicator. [**getNumber()**](http://docs.google.com/BreezySwing/DoubleField.html#getNumber()) - Method in class BreezySwing.[DoubleField](http://docs.google.com/BreezySwing/DoubleField.html) Returns the number in the DoubleField, or 0 if the data in the field do not represent a valid floating-point number. [**getNumber()**](http://docs.google.com/BreezySwing/IntegerField.html#getNumber()) - Method in class BreezySwing.[IntegerField](http://docs.google.com/BreezySwing/IntegerField.html) Returns the number in the IntegerField, or 0 if the data in the field do not represent a valid integer. [**getPrecision()**](http://docs.google.com/BreezySwing/DoubleField.html#getPrecision()) - Method in class BreezySwing.[DoubleField](http://docs.google.com/BreezySwing/DoubleField.html) Returns the precision of the number displayed in the DoubleField.

## **I**

[**IntegerField**](http://docs.google.com/BreezySwing/IntegerField.html) - class BreezySwing.[IntegerField](http://docs.google.com/BreezySwing/IntegerField.html).An IntegerField is a component that allows the editing of an integer (whole number), and allows the user to avoid messy conversions to and from strings.[**IntegerField(int)**](http://docs.google.com/BreezySwing/IntegerField.html#IntegerField(int)) - Constructor for class BreezySwing.[IntegerField](http://docs.google.com/BreezySwing/IntegerField.html) Creates an IntegerField containing the specified number. [**isValid()**](http://docs.google.com/BreezySwing/DoubleField.html#isValid()) - Method in class BreezySwing.[DoubleField](http://docs.google.com/BreezySwing/DoubleField.html) Returns true if the data in the DoubleField represent a floating-point number, or false otherwise. [**isValid()**](http://docs.google.com/BreezySwing/IntegerField.html#isValid()) - Method in class BreezySwing.[IntegerField](http://docs.google.com/BreezySwing/IntegerField.html) Returns true if the data in the IntegerField represent an integer, or false otherwise.

## **J**

[**justify(char, char, int)**](http://docs.google.com/BreezySwing/Format.html#justify(char,%20char,%20int)) - Static method in class BreezySwing.[Format](http://docs.google.com/BreezySwing/Format.html) Converts a character to a string and returns it formatted formatted according to the justification type and the specified width. [**justify(char, double, int, int)**](http://docs.google.com/BreezySwing/Format.html#justify(char,%20double,%20int,%20int)) - Static method in class BreezySwing.[Format](http://docs.google.com/BreezySwing/Format.html) Converts a double to a string and returns it formatted according to the justification type and the specified width and precision. [**justify(char, long, int)**](http://docs.google.com/BreezySwing/Format.html#justify(char,%20long,%20int)) - Static method in class BreezySwing.[Format](http://docs.google.com/BreezySwing/Format.html) Converts a long to a string and returns it formatted formatted according to the justification type and the specified width. [**justify(char, String, int)**](http://docs.google.com/BreezySwing/Format.html#justify(char,%20java.lang.String,%20int)) - Static method in class BreezySwing.[Format](http://docs.google.com/BreezySwing/Format.html)  

## **K**

[**KeyboardReader**](http://docs.google.com/TerminalIO/KeyboardReader.html) - class TerminalIO.[KeyboardReader](http://docs.google.com/TerminalIO/KeyboardReader.html).The class KeyboardReader contains input methods for terminal I/O.[**KeyboardReader()**](http://docs.google.com/TerminalIO/KeyboardReader.html#KeyboardReader()) - Constructor for class TerminalIO.[KeyboardReader](http://docs.google.com/TerminalIO/KeyboardReader.html)  

## **L**

[**listDoubleClicked(JList, String)**](http://docs.google.com/BreezySwing/GBFrame.html#listDoubleClicked(javax.swing.JList,%20java.lang.String)) - Method in class BreezySwing.[GBFrame](http://docs.google.com/BreezySwing/GBFrame.html) The application must implement this method in order to handle a double click on an item in a scrolling list. [**listDoubleClicked(JList, String)**](http://docs.google.com/BreezySwing/GBApplet.html#listDoubleClicked(javax.swing.JList,%20java.lang.String)) - Method in class BreezySwing.[GBApplet](http://docs.google.com/BreezySwing/GBApplet.html) The application must implement this method in order to handle a double click on an item in a scrolling list. [**listDoubleClicked(JList, String)**](http://docs.google.com/BreezySwing/GBDialog.html#listDoubleClicked(javax.swing.JList,%20java.lang.String)) - Method in class BreezySwing.[GBDialog](http://docs.google.com/BreezySwing/GBDialog.html) The application must implement this method in order to handle a double click on an item in a scrolling list. [**listItemSelected(JList)**](http://docs.google.com/BreezySwing/GBFrame.html#listItemSelected(javax.swing.JList)) - Method in class BreezySwing.[GBFrame](http://docs.google.com/BreezySwing/GBFrame.html) The application must implement this method in order to handle a selection (single click) on an item in a scrolling list. [**listItemSelected(JList)**](http://docs.google.com/BreezySwing/GBApplet.html#listItemSelected(javax.swing.JList)) - Method in class BreezySwing.[GBApplet](http://docs.google.com/BreezySwing/GBApplet.html) The application must implement this method in order to handle a selection (single click) on an item in a scrolling list. [**listItemSelected(JList)**](http://docs.google.com/BreezySwing/GBDialog.html#listItemSelected(javax.swing.JList)) - Method in class BreezySwing.[GBDialog](http://docs.google.com/BreezySwing/GBDialog.html) The application must implement this method in order to handle a selection (single click) on an item in a scrolling list.

## **M**

[**menuItemSelected(JMenuItem)**](http://docs.google.com/BreezySwing/GBFrame.html#menuItemSelected(javax.swing.JMenuItem)) - Method in class BreezySwing.[GBFrame](http://docs.google.com/BreezySwing/GBFrame.html) The application must implement this method in order to handle menu events. [**MessageBox**](http://docs.google.com/BreezySwing/MessageBox.html) - class BreezySwing.[MessageBox](http://docs.google.com/BreezySwing/MessageBox.html).A MessageBox is a dialog that displays a message and waits for the user to select OK.[**messageBox(double)**](http://docs.google.com/BreezySwing/GBFrame.html#messageBox(double)) - Method in class BreezySwing.[GBFrame](http://docs.google.com/BreezySwing/GBFrame.html) Pops up a message box containing the number and an OK button. [**messageBox(double)**](http://docs.google.com/BreezySwing/GBApplet.html#messageBox(double)) - Method in class BreezySwing.[GBApplet](http://docs.google.com/BreezySwing/GBApplet.html) Pops up a message box containing the number and an OK button. [**messageBox(double)**](http://docs.google.com/BreezySwing/GBDialog.html#messageBox(double)) - Method in class BreezySwing.[GBDialog](http://docs.google.com/BreezySwing/GBDialog.html) Pops up a message box containing the number and an OK button. [**messageBox(double, int, int)**](http://docs.google.com/BreezySwing/GBFrame.html#messageBox(double,%20int,%20int)) - Method in class BreezySwing.[GBFrame](http://docs.google.com/BreezySwing/GBFrame.html)   [**messageBox(double, int, int)**](http://docs.google.com/BreezySwing/GBApplet.html#messageBox(double,%20int,%20int)) - Method in class BreezySwing.[GBApplet](http://docs.google.com/BreezySwing/GBApplet.html)   [**messageBox(double, int, int)**](http://docs.google.com/BreezySwing/GBDialog.html#messageBox(double,%20int,%20int)) - Method in class BreezySwing.[GBDialog](http://docs.google.com/BreezySwing/GBDialog.html)   [**MessageBox(JFrame, String)**](http://docs.google.com/BreezySwing/MessageBox.html#MessageBox(javax.swing.JFrame,%20java.lang.String)) - Constructor for class BreezySwing.[MessageBox](http://docs.google.com/BreezySwing/MessageBox.html) Creates a MessageBox. [**messageBox(Object)**](http://docs.google.com/BreezySwing/GBFrame.html#messageBox(java.lang.Object)) - Method in class BreezySwing.[GBFrame](http://docs.google.com/BreezySwing/GBFrame.html) Pops up a message box containing the string representation of the object and an OK button. [**messageBox(Object)**](http://docs.google.com/BreezySwing/GBApplet.html#messageBox(java.lang.Object)) - Method in class BreezySwing.[GBApplet](http://docs.google.com/BreezySwing/GBApplet.html) Pops up a message box containing the string representation of the object and an OK button. [**messageBox(Object)**](http://docs.google.com/BreezySwing/GBDialog.html#messageBox(java.lang.Object)) - Method in class BreezySwing.[GBDialog](http://docs.google.com/BreezySwing/GBDialog.html) Pops up a message box containing the string representation of the object and an OK button. [**messageBox(Object, int, int)**](http://docs.google.com/BreezySwing/GBFrame.html#messageBox(java.lang.Object,%20int,%20int)) - Method in class BreezySwing.[GBFrame](http://docs.google.com/BreezySwing/GBFrame.html)   [**messageBox(Object, int, int)**](http://docs.google.com/BreezySwing/GBApplet.html#messageBox(java.lang.Object,%20int,%20int)) - Method in class BreezySwing.[GBApplet](http://docs.google.com/BreezySwing/GBApplet.html)   [**messageBox(Object, int, int)**](http://docs.google.com/BreezySwing/GBDialog.html#messageBox(java.lang.Object,%20int,%20int)) - Method in class BreezySwing.[GBDialog](http://docs.google.com/BreezySwing/GBDialog.html)   [**messageBox(String)**](http://docs.google.com/BreezySwing/GBFrame.html#messageBox(java.lang.String)) - Method in class BreezySwing.[GBFrame](http://docs.google.com/BreezySwing/GBFrame.html) Pops up a message box containing the string and an OK button. [**messageBox(String)**](http://docs.google.com/BreezySwing/GBApplet.html#messageBox(java.lang.String)) - Method in class BreezySwing.[GBApplet](http://docs.google.com/BreezySwing/GBApplet.html) Pops up a message box containing the string and an OK button. [**messageBox(String)**](http://docs.google.com/BreezySwing/GBDialog.html#messageBox(java.lang.String)) - Method in class BreezySwing.[GBDialog](http://docs.google.com/BreezySwing/GBDialog.html) Pops up a message box containing the string and an OK button. [**messageBox(String, int, int)**](http://docs.google.com/BreezySwing/GBFrame.html#messageBox(java.lang.String,%20int,%20int)) - Method in class BreezySwing.[GBFrame](http://docs.google.com/BreezySwing/GBFrame.html)   [**messageBox(String, int, int)**](http://docs.google.com/BreezySwing/GBApplet.html#messageBox(java.lang.String,%20int,%20int)) - Method in class BreezySwing.[GBApplet](http://docs.google.com/BreezySwing/GBApplet.html)   [**messageBox(String, int, int)**](http://docs.google.com/BreezySwing/GBDialog.html#messageBox(java.lang.String,%20int,%20int)) - Method in class BreezySwing.[GBDialog](http://docs.google.com/BreezySwing/GBDialog.html)   [**mouseClicked(int, int)**](http://docs.google.com/BreezySwing/GBPanel.html#mouseClicked(int,%20int)) - Method in class BreezySwing.[GBPanel](http://docs.google.com/BreezySwing/GBPanel.html) The GBPanel subclass must implement this method in order to handle mouse clicks in the window. [**mouseDragged(int, int)**](http://docs.google.com/BreezySwing/GBPanel.html#mouseDragged(int,%20int)) - Method in class BreezySwing.[GBPanel](http://docs.google.com/BreezySwing/GBPanel.html) The GBPanel subclass implement this method in order to handle mouse dragged events in the window. [**mouseEntered(int, int)**](http://docs.google.com/BreezySwing/GBPanel.html#mouseEntered(int,%20int)) - Method in class BreezySwing.[GBPanel](http://docs.google.com/BreezySwing/GBPanel.html) The GBPanel subclass implement this method in order to handle mouse entered events in the window. [**mouseExited(int, int)**](http://docs.google.com/BreezySwing/GBPanel.html#mouseExited(int,%20int)) - Method in class BreezySwing.[GBPanel](http://docs.google.com/BreezySwing/GBPanel.html) The GBPanel subclass implement this method in order to handle mouse exited events in the window. [**mouseMoved(int, int)**](http://docs.google.com/BreezySwing/GBPanel.html#mouseMoved(int,%20int)) - Method in class BreezySwing.[GBPanel](http://docs.google.com/BreezySwing/GBPanel.html) The GBPanel subclass implement this method in order to handle mouse moved events in the window. [**mousePressed(int, int)**](http://docs.google.com/BreezySwing/GBPanel.html#mousePressed(int,%20int)) - Method in class BreezySwing.[GBPanel](http://docs.google.com/BreezySwing/GBPanel.html) The GBPanel subclass must implement this method in order to handle mouse pressed events in the window. [**mouseReleased(int, int)**](http://docs.google.com/BreezySwing/GBPanel.html#mouseReleased(int,%20int)) - Method in class BreezySwing.[GBPanel](http://docs.google.com/BreezySwing/GBPanel.html) The GBPanel subclass implement this method in order to handle mouse released events in the window.

## **P**

[**pause()**](http://docs.google.com/TerminalIO/KeyboardReader.html#pause()) - Method in class TerminalIO.[KeyboardReader](http://docs.google.com/TerminalIO/KeyboardReader.html) Used with non-GUI applications to prevents a "fly-by" disappearance of the terminal window in some environments by pausing execution until the user presses the Enter key. [**pause()**](http://docs.google.com/BreezySwing/GBFrame.html#pause()) - Static method in class BreezySwing.[GBFrame](http://docs.google.com/BreezySwing/GBFrame.html) Used with non-GUI applications (tester programs) to pause execution until the user hits the Enter key. [**print(boolean)**](http://docs.google.com/TerminalIO/ScreenWriter.html#print(boolean)) - Method in class TerminalIO.[ScreenWriter](http://docs.google.com/TerminalIO/ScreenWriter.html) Prints 'true' or 'false'. [**print(char)**](http://docs.google.com/TerminalIO/ScreenWriter.html#print(char)) - Method in class TerminalIO.[ScreenWriter](http://docs.google.com/TerminalIO/ScreenWriter.html) Prints a character. [**print(double)**](http://docs.google.com/TerminalIO/ScreenWriter.html#print(double)) - Method in class TerminalIO.[ScreenWriter](http://docs.google.com/TerminalIO/ScreenWriter.html) Prints a double. [**print(float)**](http://docs.google.com/TerminalIO/ScreenWriter.html#print(float)) - Method in class TerminalIO.[ScreenWriter](http://docs.google.com/TerminalIO/ScreenWriter.html) Prints a float. [**print(int)**](http://docs.google.com/TerminalIO/ScreenWriter.html#print(int)) - Method in class TerminalIO.[ScreenWriter](http://docs.google.com/TerminalIO/ScreenWriter.html) Prints an integer. [**print(long)**](http://docs.google.com/TerminalIO/ScreenWriter.html#print(long)) - Method in class TerminalIO.[ScreenWriter](http://docs.google.com/TerminalIO/ScreenWriter.html) Prints a long. [**print(Object)**](http://docs.google.com/TerminalIO/ScreenWriter.html#print(java.lang.Object)) - Method in class TerminalIO.[ScreenWriter](http://docs.google.com/TerminalIO/ScreenWriter.html) Prints the string representation of an object. [**print(String)**](http://docs.google.com/TerminalIO/ScreenWriter.html#print(java.lang.String)) - Method in class TerminalIO.[ScreenWriter](http://docs.google.com/TerminalIO/ScreenWriter.html) Prints a string. [**println()**](http://docs.google.com/TerminalIO/ScreenWriter.html#println()) - Method in class TerminalIO.[ScreenWriter](http://docs.google.com/TerminalIO/ScreenWriter.html) Prints a new line. [**println(boolean)**](http://docs.google.com/TerminalIO/ScreenWriter.html#println(boolean)) - Method in class TerminalIO.[ScreenWriter](http://docs.google.com/TerminalIO/ScreenWriter.html) Prints a boolean followed by a new line. [**println(char)**](http://docs.google.com/TerminalIO/ScreenWriter.html#println(char)) - Method in class TerminalIO.[ScreenWriter](http://docs.google.com/TerminalIO/ScreenWriter.html) Prints a char followed by a new line. [**println(double)**](http://docs.google.com/TerminalIO/ScreenWriter.html#println(double)) - Method in class TerminalIO.[ScreenWriter](http://docs.google.com/TerminalIO/ScreenWriter.html) Prints a double followed by a new line. [**println(float)**](http://docs.google.com/TerminalIO/ScreenWriter.html#println(float)) - Method in class TerminalIO.[ScreenWriter](http://docs.google.com/TerminalIO/ScreenWriter.html) Prints a float followed by a new line. [**println(int)**](http://docs.google.com/TerminalIO/ScreenWriter.html#println(int)) - Method in class TerminalIO.[ScreenWriter](http://docs.google.com/TerminalIO/ScreenWriter.html) Prints an integer followed by a new line. [**println(long)**](http://docs.google.com/TerminalIO/ScreenWriter.html#println(long)) - Method in class TerminalIO.[ScreenWriter](http://docs.google.com/TerminalIO/ScreenWriter.html) Prints a long followed by a new line. [**println(Object)**](http://docs.google.com/TerminalIO/ScreenWriter.html#println(java.lang.Object)) - Method in class TerminalIO.[ScreenWriter](http://docs.google.com/TerminalIO/ScreenWriter.html) Prints the string representation of an object followed by a new line. [**println(String)**](http://docs.google.com/TerminalIO/ScreenWriter.html#println(java.lang.String)) - Method in class TerminalIO.[ScreenWriter](http://docs.google.com/TerminalIO/ScreenWriter.html) Prints a string followed by a new line.

## **R**

[**readChar()**](http://docs.google.com/TerminalIO/KeyboardReader.html#readChar()) - Method in class TerminalIO.[KeyboardReader](http://docs.google.com/TerminalIO/KeyboardReader.html) Waits for character input without prompting the user. [**readChar(String)**](http://docs.google.com/TerminalIO/KeyboardReader.html#readChar(java.lang.String)) - Method in class TerminalIO.[KeyboardReader](http://docs.google.com/TerminalIO/KeyboardReader.html) Prompts the user and waits for character input. [**readDouble()**](http://docs.google.com/TerminalIO/KeyboardReader.html#readDouble()) - Method in class TerminalIO.[KeyboardReader](http://docs.google.com/TerminalIO/KeyboardReader.html) Waits for double input without prompting the user. [**readDouble(String)**](http://docs.google.com/TerminalIO/KeyboardReader.html#readDouble(java.lang.String)) - Method in class TerminalIO.[KeyboardReader](http://docs.google.com/TerminalIO/KeyboardReader.html) Prompts the user and waits for double input. [**readInt()**](http://docs.google.com/TerminalIO/KeyboardReader.html#readInt()) - Method in class TerminalIO.[KeyboardReader](http://docs.google.com/TerminalIO/KeyboardReader.html) Waits for integer input without prompting the user. [**readInt(String)**](http://docs.google.com/TerminalIO/KeyboardReader.html#readInt(java.lang.String)) - Method in class TerminalIO.[KeyboardReader](http://docs.google.com/TerminalIO/KeyboardReader.html) Prompts the user and waits for integer input. [**readLine()**](http://docs.google.com/TerminalIO/KeyboardReader.html#readLine()) - Method in class TerminalIO.[KeyboardReader](http://docs.google.com/TerminalIO/KeyboardReader.html) Waits for string input without prompting the user. [**readLine(String)**](http://docs.google.com/TerminalIO/KeyboardReader.html#readLine(java.lang.String)) - Method in class TerminalIO.[KeyboardReader](http://docs.google.com/TerminalIO/KeyboardReader.html) Prompts the user and waits for string input.

## **S**

[**ScreenWriter**](http://docs.google.com/TerminalIO/ScreenWriter.html) - class TerminalIO.[ScreenWriter](http://docs.google.com/TerminalIO/ScreenWriter.html).The class ScreenWriter contains output methods for terminal I/O.[**ScreenWriter()**](http://docs.google.com/TerminalIO/ScreenWriter.html#ScreenWriter()) - Constructor for class TerminalIO.[ScreenWriter](http://docs.google.com/TerminalIO/ScreenWriter.html)   [**setDlgCloseIndicator(String)**](http://docs.google.com/BreezySwing/GBDialog.html#setDlgCloseIndicator(java.lang.String)) - Method in class BreezySwing.[GBDialog](http://docs.google.com/BreezySwing/GBDialog.html) Allows the client to reset the dialog close indicator, which by default is "Cancel". [**setLookAndFeel(String)**](http://docs.google.com/BreezySwing/GBFrame.html#setLookAndFeel(java.lang.String)) - Method in class BreezySwing.[GBFrame](http://docs.google.com/BreezySwing/GBFrame.html) Allows the application to set the look and feel of the window and all its subcomponents to a platform-specific look and feel. [**setLookAndFeel(String)**](http://docs.google.com/BreezySwing/GBApplet.html#setLookAndFeel(java.lang.String)) - Method in class BreezySwing.[GBApplet](http://docs.google.com/BreezySwing/GBApplet.html) Allows the application to set the look and feel of the window and all its subcomponents to a platform-specific look and feel. [**setLookAndFeel(String)**](http://docs.google.com/BreezySwing/GBDialog.html#setLookAndFeel(java.lang.String)) - Method in class BreezySwing.[GBDialog](http://docs.google.com/BreezySwing/GBDialog.html) Allows the application to set the look and feel of the window and all its subcomponents to a platform-specific look and feel. [**setNumber(double)**](http://docs.google.com/BreezySwing/DoubleField.html#setNumber(double)) - Method in class BreezySwing.[DoubleField](http://docs.google.com/BreezySwing/DoubleField.html) Sets the number displayed in the DoubleField to the specified value. [**setNumber(int)**](http://docs.google.com/BreezySwing/IntegerField.html#setNumber(int)) - Method in class BreezySwing.[IntegerField](http://docs.google.com/BreezySwing/IntegerField.html) Sets the number displayed in the IntegerField to the specified value. [**setPrecision(int)**](http://docs.google.com/BreezySwing/DoubleField.html#setPrecision(int)) - Method in class BreezySwing.[DoubleField](http://docs.google.com/BreezySwing/DoubleField.html) Sets the precision of the number displayed in the DoubleField to the specified value. [**setSize(int, int)**](http://docs.google.com/BreezySwing/GBFrame.html#setSize(int,%20int)) - Method in class BreezySwing.[GBFrame](http://docs.google.com/BreezySwing/GBFrame.html)   [**setSize(int, int)**](http://docs.google.com/BreezySwing/GBDialog.html#setSize(int,%20int)) - Method in class BreezySwing.[GBDialog](http://docs.google.com/BreezySwing/GBDialog.html)  

## **T**

[**TerminalIO**](http://docs.google.com/TerminalIO/package-summary.html) - package TerminalIO [**testJustify()**](http://docs.google.com/BreezySwing/Format.html#testJustify()) - Static method in class BreezySwing.[Format](http://docs.google.com/BreezySwing/Format.html)  

## **W**

[**windowActivated(WindowEvent)**](http://docs.google.com/BreezySwing/MessageBox.html#windowActivated(java.awt.event.WindowEvent)) - Method in class BreezySwing.[MessageBox](http://docs.google.com/BreezySwing/MessageBox.html)   [**windowClosed(WindowEvent)**](http://docs.google.com/BreezySwing/MessageBox.html#windowClosed(java.awt.event.WindowEvent)) - Method in class BreezySwing.[MessageBox](http://docs.google.com/BreezySwing/MessageBox.html)   [**windowClosing(WindowEvent)**](http://docs.google.com/BreezySwing/MessageBox.html#windowClosing(java.awt.event.WindowEvent)) - Method in class BreezySwing.[MessageBox](http://docs.google.com/BreezySwing/MessageBox.html)   [**windowDeactivated(WindowEvent)**](http://docs.google.com/BreezySwing/MessageBox.html#windowDeactivated(java.awt.event.WindowEvent)) - Method in class BreezySwing.[MessageBox](http://docs.google.com/BreezySwing/MessageBox.html)   [**windowDeiconified(WindowEvent)**](http://docs.google.com/BreezySwing/MessageBox.html#windowDeiconified(java.awt.event.WindowEvent)) - Method in class BreezySwing.[MessageBox](http://docs.google.com/BreezySwing/MessageBox.html)   [**windowIconified(WindowEvent)**](http://docs.google.com/BreezySwing/MessageBox.html#windowIconified(java.awt.event.WindowEvent)) - Method in class BreezySwing.[MessageBox](http://docs.google.com/BreezySwing/MessageBox.html)   [**windowOpened(WindowEvent)**](http://docs.google.com/BreezySwing/MessageBox.html#windowOpened(java.awt.event.WindowEvent)) - Method in class BreezySwing.[MessageBox](http://docs.google.com/BreezySwing/MessageBox.html)  [A](#1fob9te) [B](#3znysh7) [D](#2et92p0) [F](#tyjcwt) [G](#3dy6vkm) [I](#1t3h5sf) [J](#4d34og8) [K](#2s8eyo1) [L](#17dp8vu) [M](#3rdcrjn) [P](#26in1rg) [R](#lnxbz9) [S](#35nkun2) [T](#1ksv4uv) [W](#44sinio)

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